



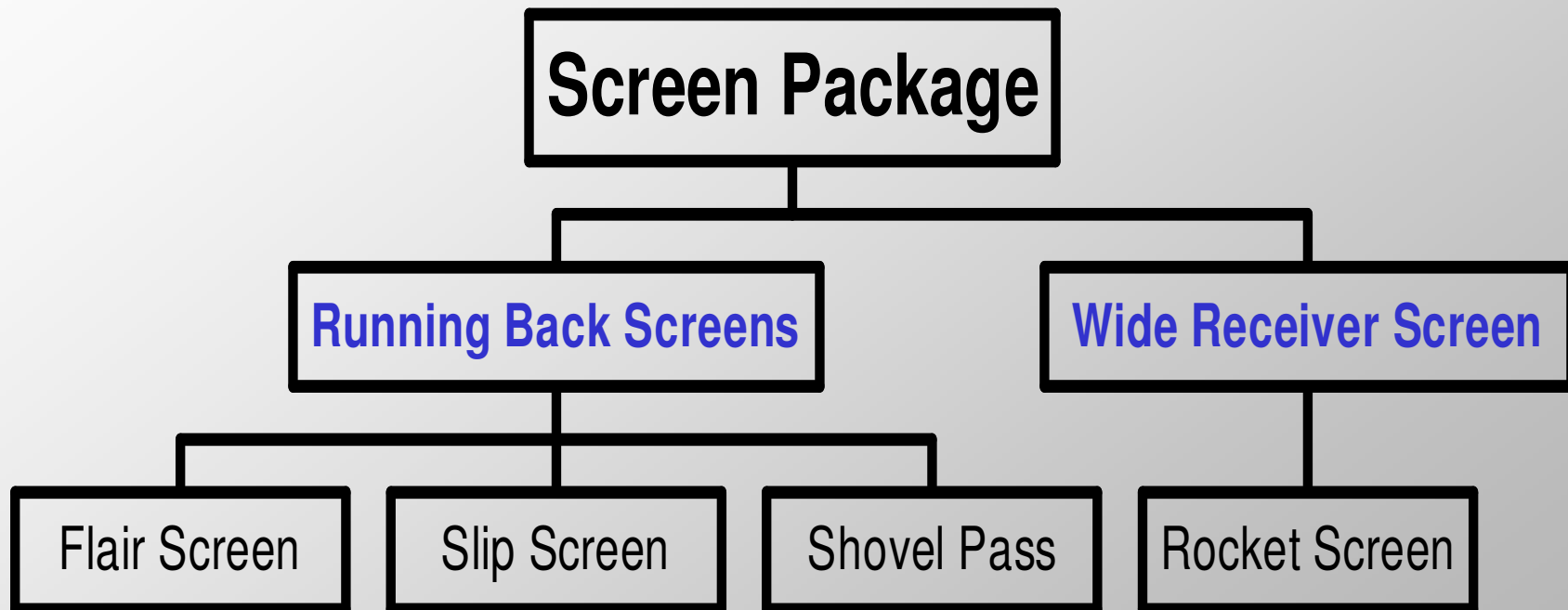
UW-Platteville Football

*“Hurt the Blitz with Your Screen Game”*

Mike Emendorfer



# Pioneer Screen Game



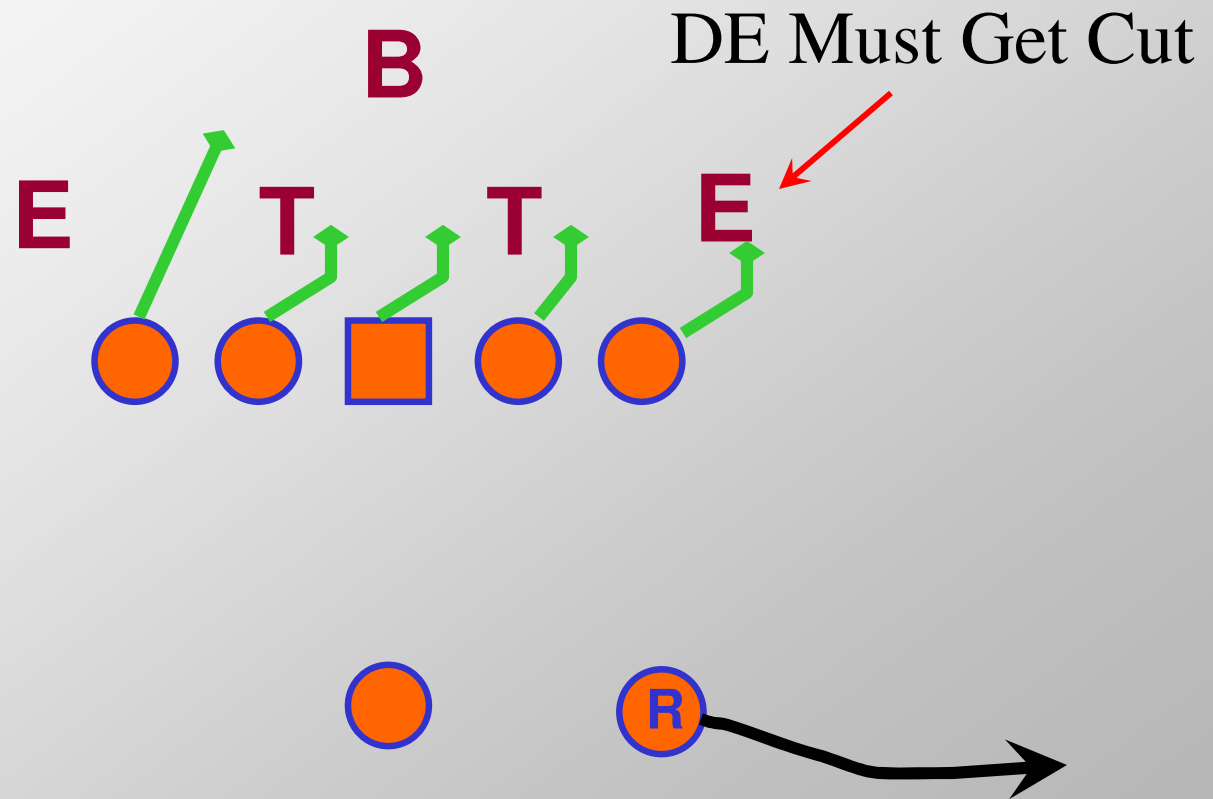


# Why Use the Screen Package

- 1. Slow Down the D-linemen's Rush**
- 2. Hurt the Blitz**
- 3. NO Read Play For QB**
- 4. High Percentage Pass With Big Play Potential**



# Flair Screen

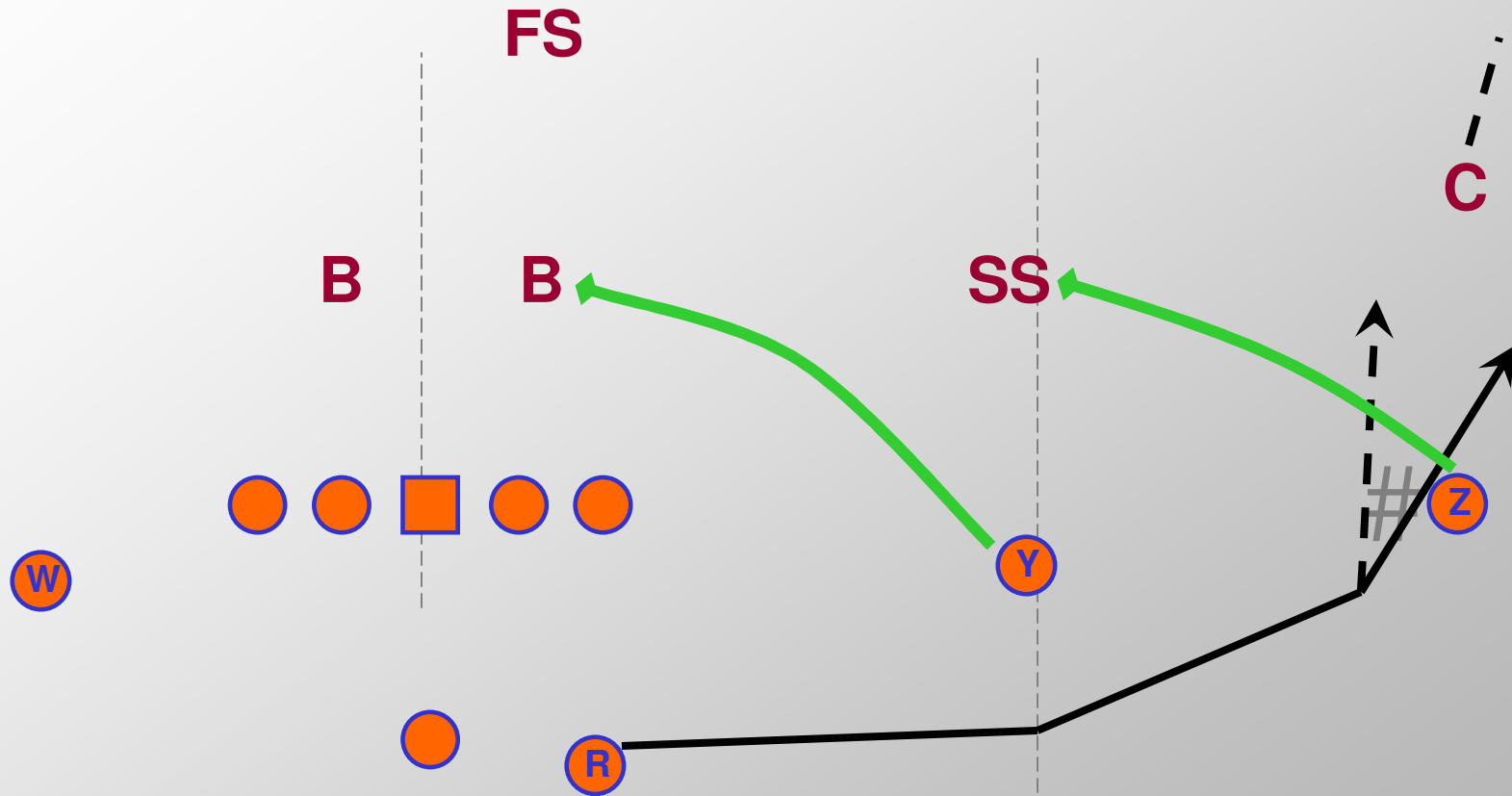






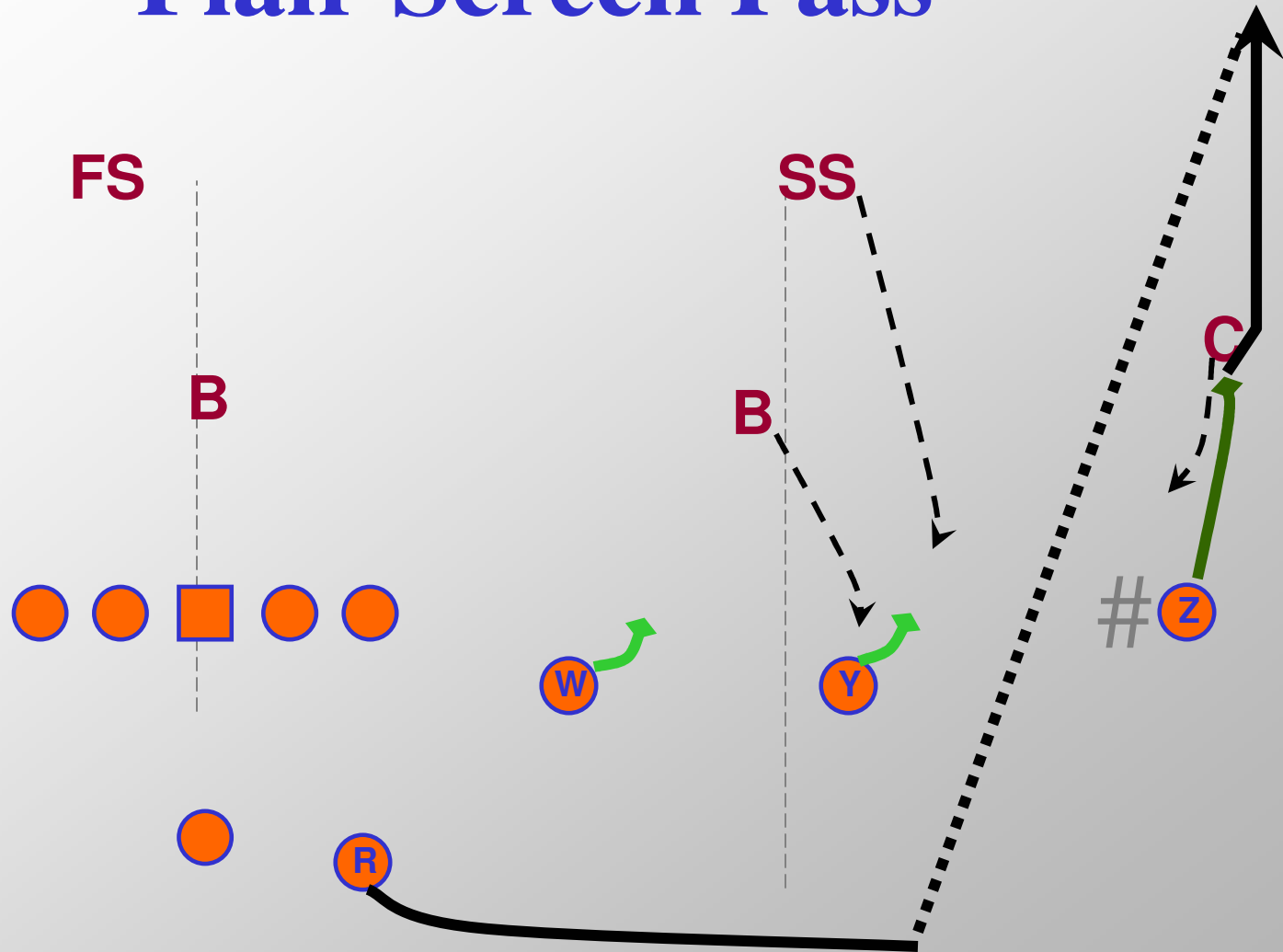


# Flair Screen Crack





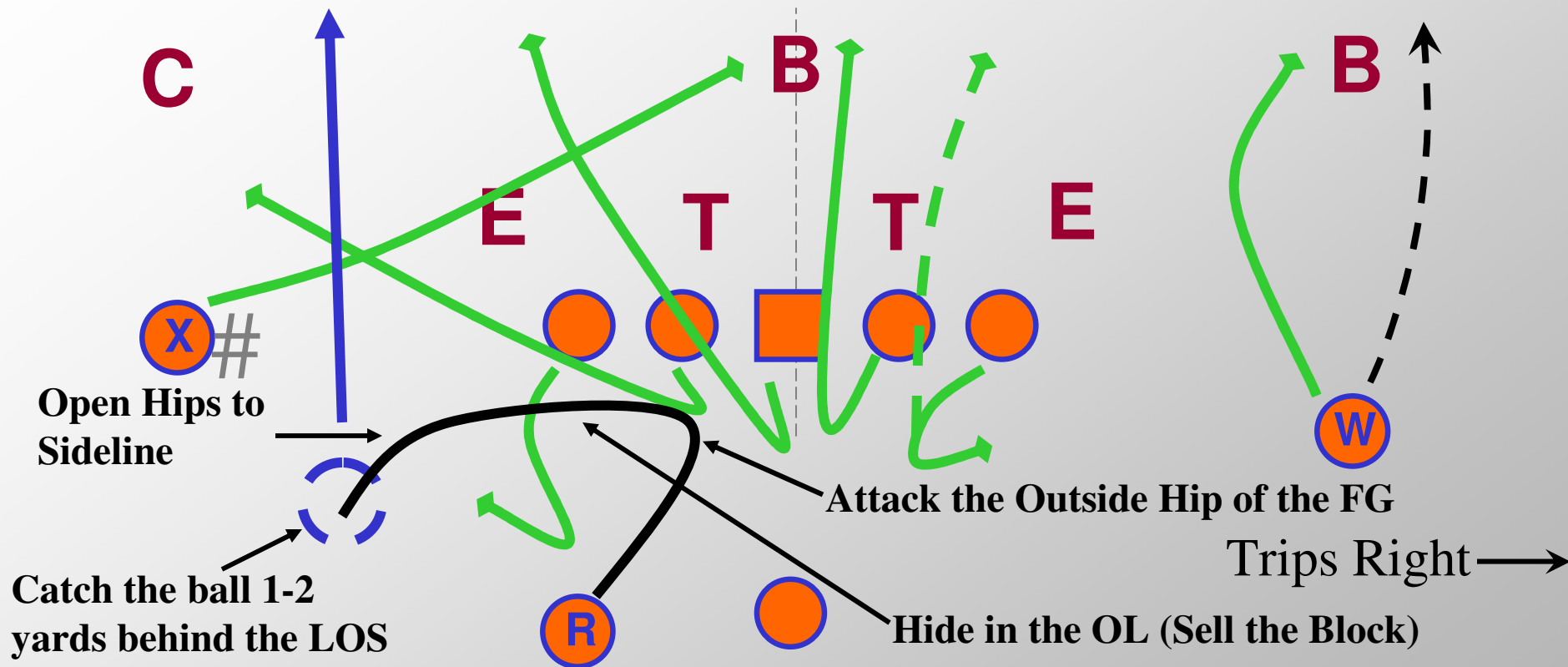
# Flair Screen Pass





# Slip Screen

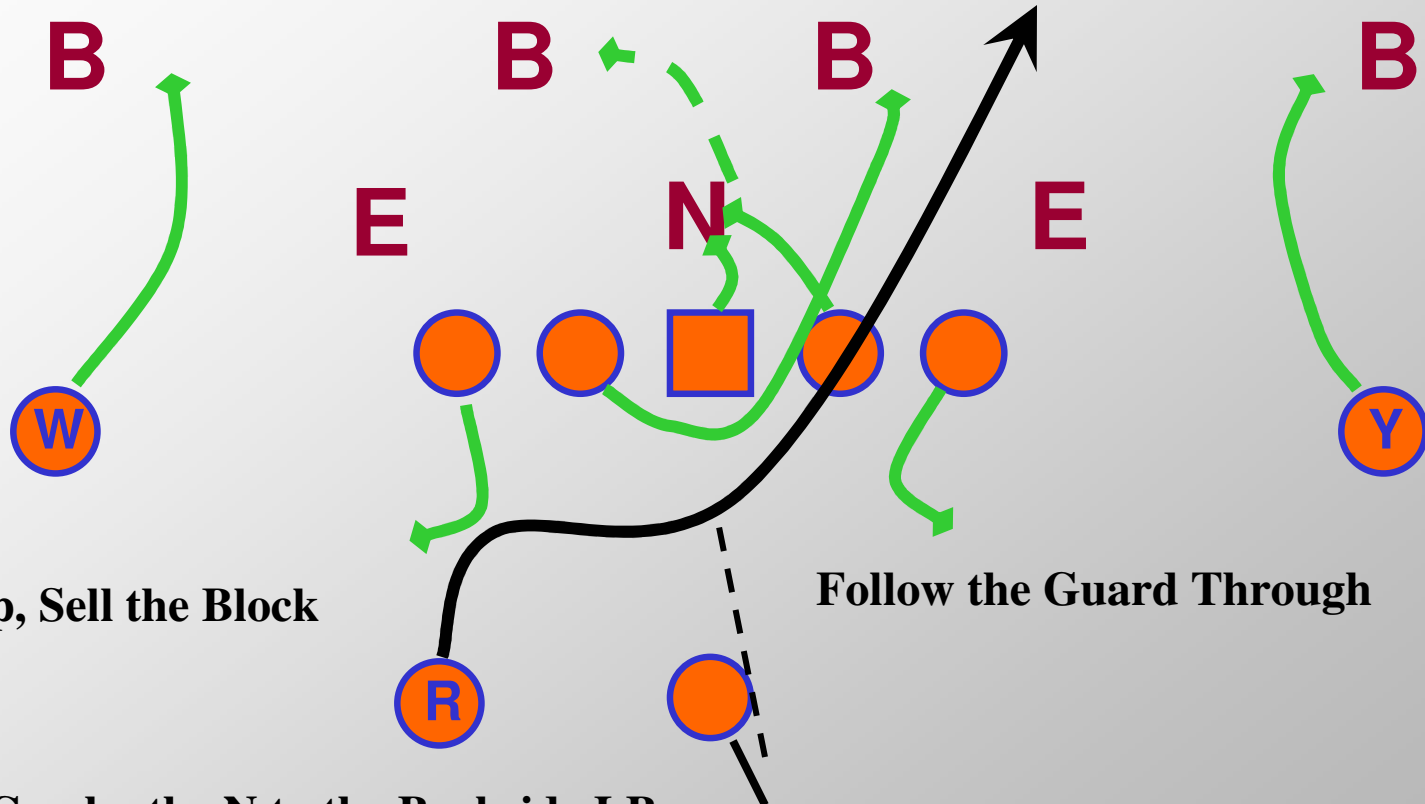
Run to Daylight



- C -- Pass Set for 1, Release Outside and Hit First Opposite Color**
- FG -- Pass Set for 1, Release Outside and Hit First Opposite Color**
- FT -- Invite Outside Rush, Set for 2, Then Cut**
- BG -- Pass Set for 1, Release Outside and Hit First Opposite Color**
- BT -- Pass Set and Lock On, Can Release Down Field Late**
- X -- Crack the 1<sup>st</sup> linebacker inside of you**
- W- Block man over, Against man run him off**



# Shovel Pass



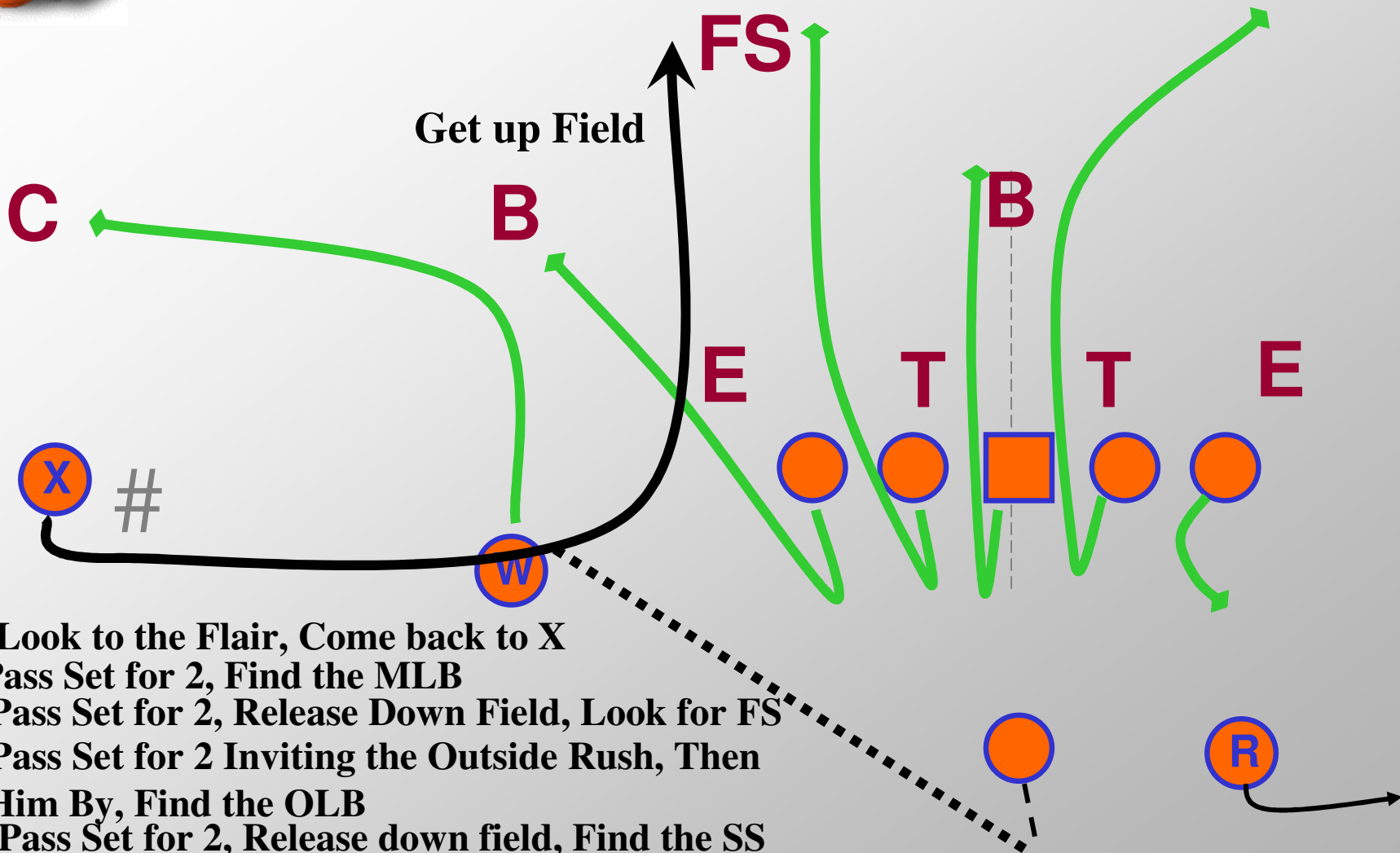
Step Up, Sell the Block

Follow the Guard Through

- C & FG- Combo the N to the Backside LB
- BG- Pull and Lead Through Front-side B Gap
- BT and FT- Invite Outside Rush, Keep DE Wide
- W & Y-block Man Over, Run off Versus Man



# Rocket Screen



**QB -- Look to the Flair, Come back to X**

**C -- Pass Set for 2, Find the MLB**

**FG -- Pass Set for 2, Release Down Field, Look for FS**

**FT -- Pass Set for 2 Inviting the Outside Rush, Then**

**Club Him By, Find the OLB**

**BG -- Pass Set for 2, Release down field, Find the SS**

**BT -- Invite Outside Rush, Lock on**

**W -- Must See Both the C and LB. Push at LB, Peel off to C**

**X -- Stand up , Bounce, Sprint Straight to the Tackle Box**

**R -- Flair Away**



## SCREEN MECHANICS

**Rocket Screen, X or Z middle:** We classify our rocket screen as a receiver coming from the outside back towards the quarterback.

Quarterback will receive the shotgun snap and proceed into a cross-over three step drop, selling pass.

On the anchor of the third step he will open his shoulders and his shoulders will be parallel to the line of scrimmage.

Next he will back pedal for two or three steps inviting the rush from the defense.

On the last step the quarterback will raise up on his toes, this ensures he is getting a high release over the nearest defender.

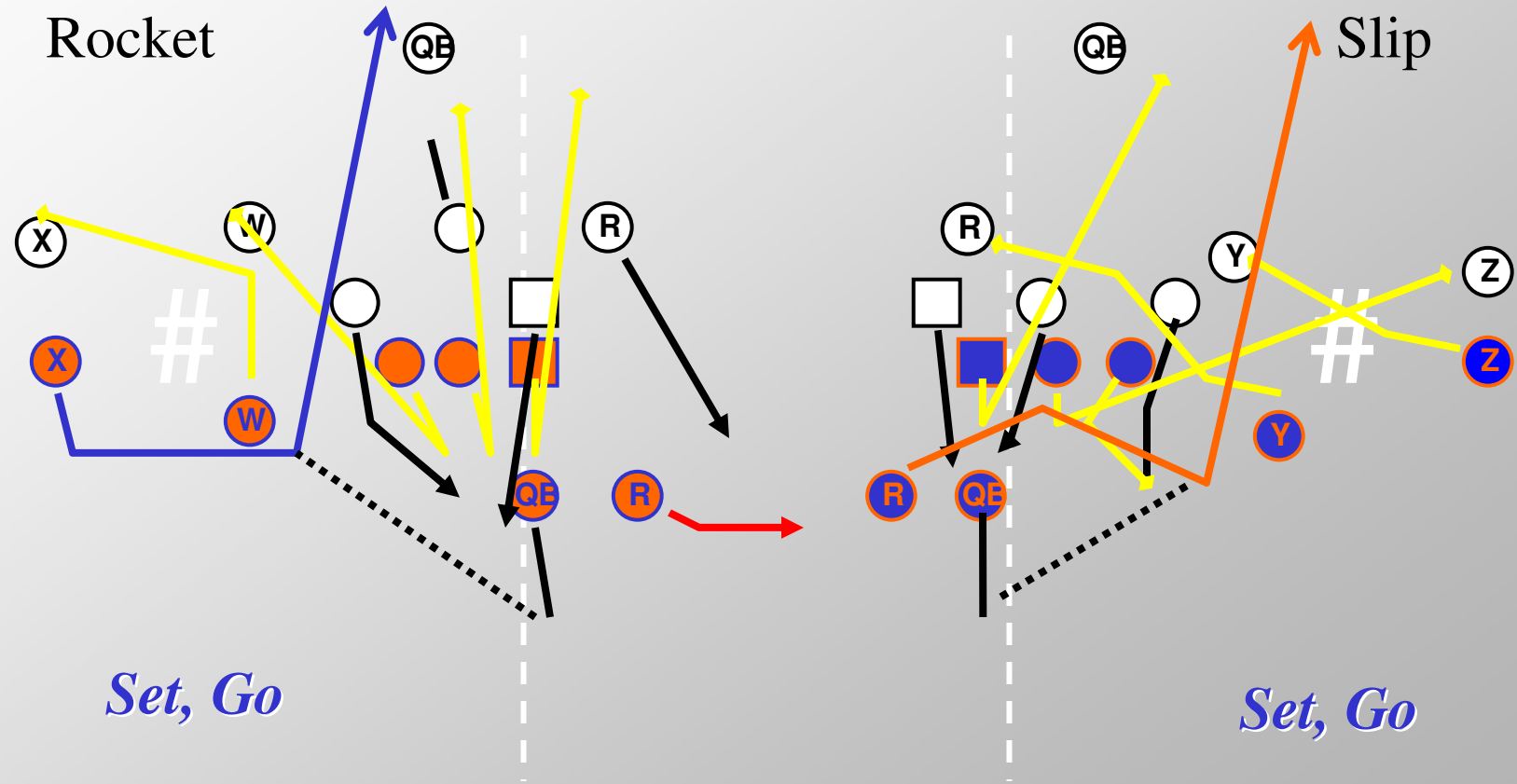
As he rises up on his toes the football will raise up towards his ear and will flick the football to the receiver, it should look like he is “flicking a booger off his index finger.”

**\*Note: Be sure the quarterback opens shoulders to the line of scrimmage and back pedals and retreats away from the defense, this will help increase your throwing angle**

**\*Note: The Quarterback must get a high release by getting up on his tiptoes; this will also reduce the chance of batted balls**



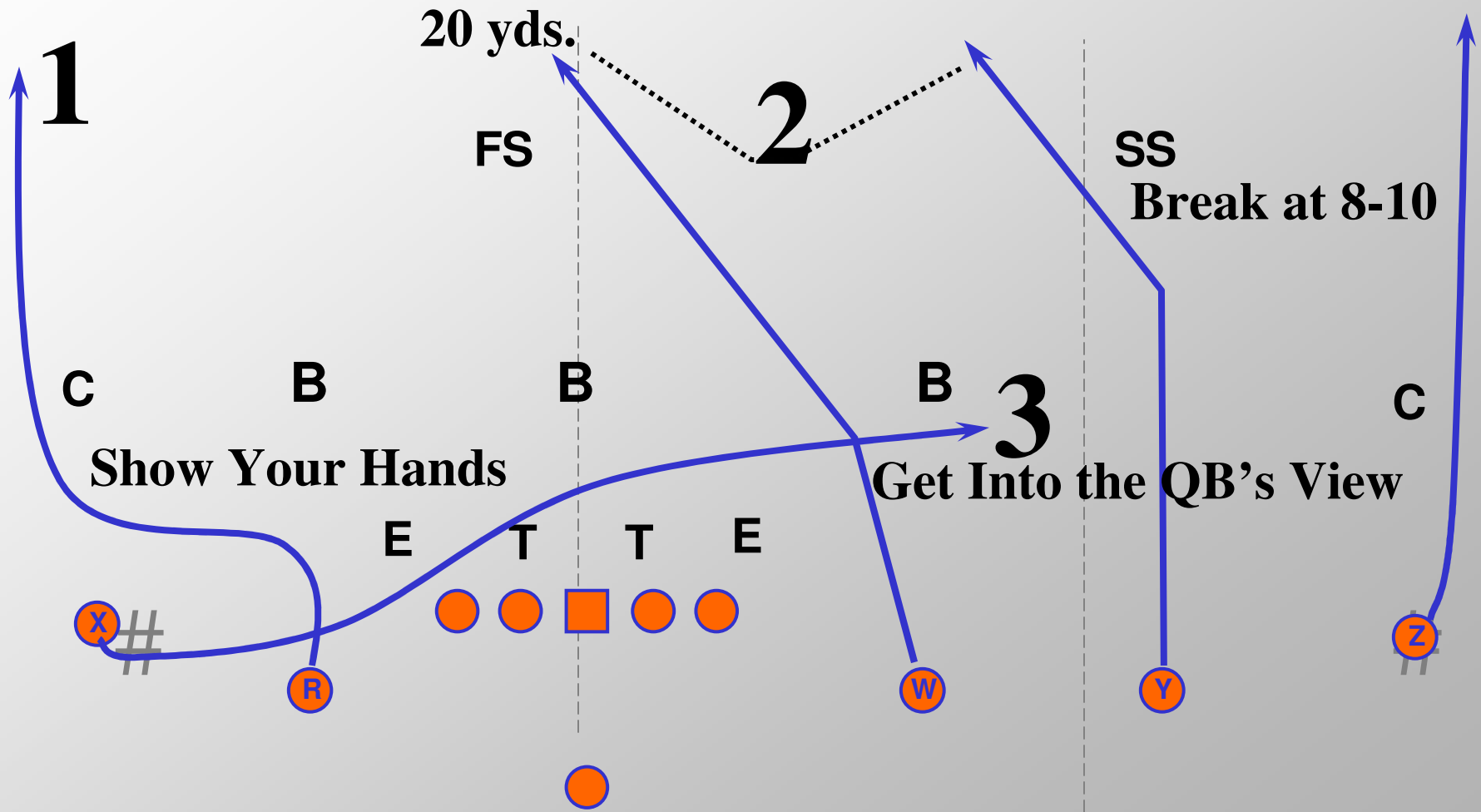
# Screen Drill





# Fake Rocket-Four Vertical

4 Yds. From Sideline







# Spring Clinic & Summer Camps

- **7 on 7 Team Passing Camp** (Grades 9-12)
  - June 19, 2004
- **QB & WR Academy** (Grades 7-12)
  - June 26, 2004
- **OL & DL Academy** (Grades 7-12)
  - June 26, 2004
- **All-Position Commuter Passing Camp**  
(Grades 9-12)
  - July 26 & 27, 2004



# *Contact Information*

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